



1Z0-895

**Java EE 6 Enterprise JavaBeans Developer Certified
Expert**

Exam Summary – Syllabus – Questions



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Introduction to 1Z0-895 Exam on Java EE 6 Enterprise JavaBeans Developer Certified Expert

You can use this document to collect all the information about Java EE 6 Enterprise JavaBeans Developer Certified Expert (1Z0-895) certification. The Oracle 1Z0-895 certification is mainly targeted to those candidates who are from enterprise software development background and want to flourish their career with Oracle Certified Expert Java EE 6 Enterprise JavaBeans Developer (OCEEJBD) credential. The Java EE 6 Enterprise JavaBeans Developer Certified Expert certification exam validates your understanding of the Oracle Java technology and sets the stage for your future progression.

Oracle 1Z0-895 Certification Details:

Exam Name	Java EE 6 Enterprise JavaBeans Developer Certified Expert
Exam Code	1Z0-895
Exam Product Version	Java EE
Exam Price	USD \$245 (Pricing may vary by country or by localized currency)
Duration	110 Mins
Number of Questions	60
Passing Score	73%
Validated Against	This exam has been validated against EE 6.
Format	Multiple Choice
Recommended Training	Java EE 6: Develop Business Components with JMS & EJBs
Schedule Exam	Pearson VUE - Oracle
Recommended Practice	1Z0-895 Online Practice Exam

Oracle 1Z0-895 Exam Syllabus:

Introduction to Java EE	<ul style="list-style-type: none"> - Gain an understanding of the Java Platform, Enterprise Edition (Java EE) - Examine the Java EE application architecture - Examine Java EE container services - Examine the EJB component types - Evaluate the EJB Lite Container - Compare Java EE application development with traditional enterprise application development
Implementing Session Beans	<ul style="list-style-type: none"> - Examine session beans - Identify the three types of session beans - Choose the correct session bean type given a business constraint - Create session beans Package and deploy session beans
Accessing Session Beans	<ul style="list-style-type: none"> - Understand the purpose and role of JNDI in relation to EJB components - Configure JNDI environment properties - Use JNDI to look up a resource - Write code that receives a resource reference through injection - Create a session bean client - Create a session facade - Use dependency injection to locate an EJB
Advanced Session Bean Concepts	<ul style="list-style-type: none"> - Understand the relationship between the EJB container and an EJB component - Describe the life cycle for stateless and stateful session beans - Implement session bean life cycle methods - Use a session bean to perform asynchronous communication - Have fine-grained control over packaging and deployment
Singleton Session Bean	<ul style="list-style-type: none"> - Understand the advantages and disadvantages of using a singleton session bean - Create a singleton session bean - Describe the life cycle of a singleton session bean - Implement singleton session bean life cycle methods - Describe singleton concurrency access - Implement a concurrency management strategy
Developing Java EE Applications Using Messaging	<ul style="list-style-type: none"> - Review JMS technology - Describe the roles of the participants in the JMS API messaging system - Create a queue message producer - Create a synchronous message consumer

Developing Message-Driven Beans	<ul style="list-style-type: none"> - Understand the short-comings of using session beans as messaging consumers - Describe the properties and life cycle of message-driven beans - Create a JMS message-driven bean - Create life cycle event handlers for a JMS message-driven bean - Configure a JMS message-driven bean
Using Timer Services Objectives	<ul style="list-style-type: none"> - Describe timer services - Create a timer notification callback - Process a timer notification callback - Manage timer objects
Implementing Interceptor Classes and Methods	<ul style="list-style-type: none"> - Describe interceptors and interceptor classes - Create a business interceptor method in the enterprise bean class - Create an interceptor class - Associate multiple business interceptor methods with an enterprise bean - Include life cycle callback interceptor methods in an interceptor class
Implementing Transactions	<ul style="list-style-type: none"> - Describe transaction demarcation management - Implement CMT - Interact programmatically with an ongoing CMT transaction - Implement BMT - Apply transactions to messaging
Implementing Security	<ul style="list-style-type: none"> - Understand the Java EE security architecture - Authenticate the caller - Examine Java EE authorization strategies - Use declarative authorization - Use programmatic authorization - Examine the responsibilities of the deployer
Using EJB Technology Best Practices	<ul style="list-style-type: none"> - Define best practices and state the benefits of using EJB technology best practices - Select and apply known patterns to Java EE application design - Incorporate effective exception handling into your Java EE application design
Package and Deploy EJB applications	
Perform EJB Exception Handling	

1Z0-895 Sample Questions:

01. Which API must an EJB 3.1 container make available to enterprise beans at runtime? (Choose one)

- a) The JXTA 1.1 API
- b) The MIDP 2.0 API
- c) The Java SE 6 JNDI API

d) The Java SE 5 JDBC API

02. How many interceptor classes can be applied to a single stateful session bean?

- a) a maximum of one
- b) any number may be applied
- c) one for each business method
- d) one for each business interface

03. Which two are true? (Choose two.)

- a) J2EE runs on consumer and embedded devices.
- b) J2EE includes the MIDP API.
- c) J2EE includes servlet APIs and EJB APIs.
- d) J2EE application developers need J2SE.
- e) J2EE applications depend on web servers.

04. Given:

4. int n1 = 22, n2 = 67, n3 = 0, n4 = 47, n5 = 17, n6 = 50;

5. boolean b = true;

Which three evaluate to true? (Choose three.)

- a) `!(n1 < n3) && (n5 != n4)`
- b) `(n3 < n5) || (n2 <= n1)`
- c) `(n2 > n6) || b`
- d) `(!b) && (n1 <= n4)`
- e) `(n2 < n6) && (n4 >= n1)`

05. Which package contains the classes used to create a socket?

- a) `javax.swing`
- b) `java.io`
- c) `java.util`
- d) `java.net`
- e) `java.awt`
- f) `java.lang`

06. Given:

```
interface Writable { }
```

```
interface Erasable { }
```

Which three are valid? (Choose three.)

- a) `public class Pencil implements Erasable, Writable { /*...*/ }`
- b) `public interface Pencil extends Writable { /*...*/ }`
- c) `public interface Pencil implements Writable { /*...*/ }`
- d) `public class Pencil implements Writable { /*...*/ }`
- e) `public class Pencil extends Writable { /*...*/ }`

07. What is true about JavaScript clients?

- a) They CANNOT write to the client's hard drive.
- b) They must be hosted by J2EE containers.
- c) They require Java Web Start technology to be deployed.
- d) They support all standard J2SE syntax.

08. You need to create a class Foo that will record the number of times the go() method is invoked on a particular instance of the class. Which solution correctly implements this goal?

- a) Declare a local variable invokeCount inside the go() method, and increment the variable within the go() method.
- b) Declare a static variable invokeCount for the class Foo, and increment the variable within the go() method.
- c) Declare a method parameter invokeCount as the argument to the go() method, and increment the variable within the go() method.
- d) Declare an instance variable invokeCount for the class Foo, and increment the variable within the go() method.

09. Which three are true? (Choose three.)

- a) If abstract class B directly extends abstract class A, class B must implement all abstract methods declared in A.
- b) An abstract class CANNOT be instantiated.
- c) An interface can extend multiple interfaces.
- d) All methods in an abstract class must be abstract.
- e) If concrete class C extends concrete class B, and B implements interface A, then all methods from interface A can be invoked on an instance of C.

10. Which is true?

- a) All threads created by a given Java program share the same invocation stack.
- b) A J2SE program can create no more than 10 concurrent threads.
- c) Threading allows GUI applications to perform lengthy calculations and respond to user events at the same time.
- d) The Java threading model provides equal processor time to all threads.

Answers to 1Z0-895 Exam Questions:

QUESTION: 01 Answer: c, d	QUESTION: 02 Answer: b	QUESTION: 03 Answer: c, d	QUESTION: 04 Answer: a, b, c	QUESTION: 05 Answer: d
QUESTION: 06 Answer: a, b, d	QUESTION: 07 Answer: a	QUESTION: 08 Answer: d	QUESTION: 09 Answer: b, c, e	QUESTION: 10 Answer: c

Note: If you find any typo or data entry error in these sample questions, we request you to update us by commenting on this page or write an email on feedback@oraclestudy.com